

## Duties of a Marker

### Markers Guidelines for Singles

Marking a game of bowls is an art and takes time to master. A good marker can “make a game”, the players deserve the best you can be.

Introduce yourself to both players and establish whose bowls belong to what player. Tell the players you would like time to centre the mat before they deliver the jack, and you would like time to mark all touchers as soon as the bowl come to rest, and you would like permission to remove all dead bowls from the green or the ditch.

Carry the minimum amount of equipment onto the green with you. Normally, chalk or chalk spray, 2 wedges, 2 pens, a coin and a box measure.

### Some Do's

Align the jack after it has come to rest, but first note that the mat is correctly positioned.

Pick up the mat from the previous end and place it on the bank.

Ensure that the jack has been cast 23 metres, it is your responsibility to check.

Stand about 2 metres behind and 1 metre to the side of the jack.

Be alert and in position to see if a bowl becomes a toucher.

Chalk all touchers on BOTH sides immediately the bowl comes to rest.

Answer all questions briefly, unless asked to elaborate by either player.

Keep clear of the head when the players arrive, they determine the result of the end.

Tell the players the score after every end and adjust scoreboard.

## **Some Don'ts**

Move about when either player is about to play their bowl.

Volunteer information on heads unless asked by either player.

Applaud either player or shot.

Tell the players who is shot when they arrive at the head.

Obstruct the centre marker or rink markers.

Engage in conversation with either player unless they want to.

Stop or catch any bowls which are about to enter the ditch.

Move any bowls from the head, it is up to the two players to remove the bowls whether counting or not.

## General

Retrieve bowls trolley and move to the front of the head, to wait for the players to decide who is shot or how many shots are scored and to who and enter on the scorecard. Then walk quickly to the other end. The rest of the card can be completed after the jack on the next end has been straightened.

When the game is complete, make sure both players agree the result, and both sign the card.